

# Vectors II

H2 MATHEMATICS · 9758

---

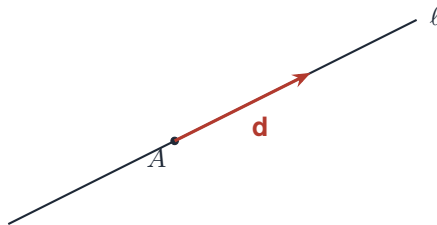
## ◆ EQUATIONS OF A LINE

### Vector Equation

A line  $\ell$  through a point  $A$  (position vector  $\mathbf{a}$ ) with **direction vector**  $\mathbf{d} \neq \mathbf{0}$  has the vector equation

$$\ell : \mathbf{r} = \mathbf{a} + \lambda \mathbf{d}, \quad \lambda \in \mathbb{R}.$$

- $\mathbf{a}$ : any fixed point on the line.
- $\mathbf{d}$ : any non-zero direction vector (replacing  $\mathbf{d}$  by any non-zero scalar multiple gives the same line).
- $\lambda \in \mathbb{R}$ : parameter; each value of  $\lambda$  gives one point on  $\ell$ .



### Cartesian Equation

Writing  $\mathbf{r} = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$ ,  $\mathbf{a} = \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix}$ ,  $\mathbf{d} = \begin{pmatrix} d_1 \\ d_2 \\ d_3 \end{pmatrix}$  and eliminating  $\lambda$  from the three component equations:

$$\frac{x - a_1}{d_1} = \frac{y - a_2}{d_2} = \frac{z - a_3}{d_3}.$$

(Valid when all  $d_i \neq 0$ . If any  $d_i = 0$ , write that component as  $x = a_1$  etc. separately.)

### Point on a Line

To say “ $P$  is a point on  $\ell$ ” means  $\overrightarrow{OP} = \mathbf{a} + \lambda \mathbf{d}$  for **some**  $\lambda \in \mathbb{R}$ . This phrasing matters in solving problems: we name  $P$  as a generic point with *one* unknown  $\lambda$  to be found later.

◆ **Example 1.**

The line  $\ell$  passes through  $A(2, 5, 1)$  and  $B(-1, 1, 2)$ .

- (i) Find a vector equation of  $\ell$ .  
 (ii) Determine whether  $C(8, 13, -1)$  lies on  $\ell$ .

*Solution.*

(i) Direction vector:

$$\mathbf{d} = \overrightarrow{AB} = \begin{pmatrix} -1 \\ 1 \\ 2 \end{pmatrix} - \begin{pmatrix} 2 \\ 5 \\ 1 \end{pmatrix} = \begin{pmatrix} -3 \\ -4 \\ 1 \end{pmatrix}.$$

Using  $A$  as the fixed point:

$$\ell: \mathbf{r} = \begin{pmatrix} 2 \\ 5 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} -3 \\ -4 \\ 1 \end{pmatrix}, \quad \lambda \in \mathbb{R}.$$

(ii)  $C$  is on  $\ell$  iff there exists  $\lambda \in \mathbb{R}$  with  $\overrightarrow{OC} = \mathbf{a} + \lambda \mathbf{d}$ :

$$\begin{pmatrix} 8 \\ 13 \\ -1 \end{pmatrix} = \begin{pmatrix} 2 \\ 5 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} -3 \\ -4 \\ 1 \end{pmatrix}.$$

Bringing  $\begin{pmatrix} 2 \\ 5 \\ 1 \end{pmatrix}$  over to the left:

$$\begin{pmatrix} 8 \\ 13 \\ -1 \end{pmatrix} - \begin{pmatrix} 2 \\ 5 \\ 1 \end{pmatrix} = \lambda \begin{pmatrix} -3 \\ -4 \\ 1 \end{pmatrix}.$$

Simplifying the left-hand side:

$$\begin{pmatrix} 6 \\ 8 \\ -2 \end{pmatrix} = \lambda \begin{pmatrix} -3 \\ -4 \\ 1 \end{pmatrix}.$$

Factorising out  $-2$  on the left:

$$-2 \begin{pmatrix} -3 \\ -4 \\ 1 \end{pmatrix} = \lambda \begin{pmatrix} -3 \\ -4 \\ 1 \end{pmatrix}.$$

Both sides now contain the same direction vector, so  $\lambda = -2 \in \mathbb{R}$ . Therefore  $C$  lies on  $\ell$ .

◆ **Example 2.**

Write the line  $\mathbf{r} = \begin{pmatrix} 2 \\ 0 \\ -3 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix}$ ,  $\lambda \in \mathbb{R}$ , in Cartesian form.

*Solution.*

Equating components of  $\mathbf{r} = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$ :

$$x = 2 + \lambda, \quad y = 0 + 2\lambda, \quad z = -3 - \lambda.$$

Solving each for  $\lambda$ :

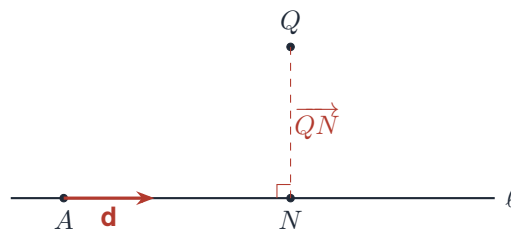
$$\lambda = x - 2 = \frac{y}{2} = \frac{z + 3}{-1}.$$

Therefore

$$\frac{x - 2}{1} = \frac{y}{2} = \frac{z + 3}{-1}.$$

**From a Point to a Line**

Given a point  $Q$  and a line  $\ell : \mathbf{r} = \mathbf{a} + \lambda \mathbf{d}$ ,  $\lambda \in \mathbb{R}$ , the **foot of perpendicular**  $N$  from  $Q$  to  $\ell$  is the point on  $\ell$  where  $\overrightarrow{QN} \perp \mathbf{d}$ .



◆ **METHOD (foot of perpendicular to a line)**

1. Let  $N$  be on  $\ell$ , so  $\overrightarrow{ON} = \mathbf{a} + \mu \mathbf{d}$  for some  $\mu \in \mathbb{R}$ .
2. Form  $\overrightarrow{QN} = \overrightarrow{ON} - \overrightarrow{OQ}$ , still in terms of  $\mu$ .
3. Apply  $\overrightarrow{QN} \cdot \mathbf{d} = 0$  and solve for  $\mu$ .
4. Substitute  $\mu$  back to get  $\overrightarrow{ON}$ . The shortest distance is  $|\overrightarrow{QN}|$ .

**Shortest Distance: Two Methods**

(A) **Via foot of perpendicular:** compute  $N$  as above, then  $|QN|$ .

(B) **Direct projection formula:**  $\text{dist}(Q, \ell) = \frac{|\overrightarrow{AQ} \times \mathbf{d}|}{|\mathbf{d}|}$  where  $A$  is any point on  $\ell$ .

## ◆ Example 3.

Find the foot of perpendicular  $N$  from  $Q(4, 1, 0)$  to the line  $\ell : \mathbf{r} = \begin{pmatrix} 1 \\ 0 \\ 2 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix}$ ,  $\lambda \in \mathbb{R}$ . Hence find the shortest distance from  $Q$  to  $\ell$ .

*Solution.*

Let  $N$  be on  $\ell$ , so  $\overrightarrow{ON} = \begin{pmatrix} 1 \\ 0 \\ 2 \end{pmatrix} + \mu \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix}$  for some  $\mu \in \mathbb{R}$ .

Compute  $\overrightarrow{QN}$ :

$$\overrightarrow{QN} = \overrightarrow{ON} - \overrightarrow{OQ} = \begin{pmatrix} 1 + \mu - 4 \\ 2\mu - 1 \\ 2 - \mu - 0 \end{pmatrix} = \begin{pmatrix} \mu - 3 \\ 2\mu - 1 \\ 2 - \mu \end{pmatrix}.$$

Apply  $\overrightarrow{QN} \cdot \mathbf{d} = 0$ :

$$\begin{pmatrix} \mu - 3 \\ 2\mu - 1 \\ 2 - \mu \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix} = 0.$$

$$(\mu - 3)(1) + (2\mu - 1)(2) + (2 - \mu)(-1) = 0.$$

$$\mu - 3 + 4\mu - 2 - 2 + \mu = 0.$$

$$6\mu - 7 = 0 \implies \mu = \frac{7}{6}.$$

Substitute back:

$$\overrightarrow{ON} = \begin{pmatrix} 1 \\ 0 \\ 2 \end{pmatrix} + \frac{7}{6} \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix} = \begin{pmatrix} 13/6 \\ 7/3 \\ 5/6 \end{pmatrix}, \quad \text{so } N = \left(\frac{13}{6}, \frac{7}{3}, \frac{5}{6}\right).$$

Shortest distance:

$$\overrightarrow{QN} = \begin{pmatrix} \frac{7}{6} - 3 \\ \frac{7}{3} - 1 \\ \frac{5}{6} - 0 \end{pmatrix} = \begin{pmatrix} -11/6 \\ 4/3 \\ 5/6 \end{pmatrix}.$$

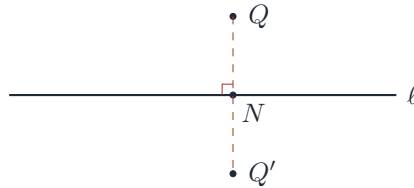
$$|\overrightarrow{QN}| = \sqrt{\left(\frac{11}{6}\right)^2 + \left(\frac{4}{3}\right)^2 + \left(\frac{5}{6}\right)^2} = \sqrt{\frac{121+64+25}{36}} = \sqrt{\frac{210}{36}} = \frac{\sqrt{210}}{6}.$$

### Reflection of a Point in a Line

The **reflection** of a point  $Q$  in a line  $\ell$  is the point  $Q'$  such that  $\ell$  is the perpendicular bisector of  $QQ'$ . Since the foot of perpendicular  $N$  from  $Q$  to  $\ell$  is the midpoint of  $QQ'$ :

◆ **METHOD (reflection of a point in a line)**

1. Find the foot of perpendicular  $N$  from  $Q$  to  $\ell$  (as in the method above).
2. Use the mid-point relation:  $\overrightarrow{OQ'} = 2\overrightarrow{ON} - \overrightarrow{OQ}$ .



◆ **Example 4.**

Find the reflection  $Q'$  of  $Q(3, 1, 0)$  in the line  $\ell: \mathbf{r} = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}, \lambda \in \mathbb{R}$ .

*Solution.*

Let  $N$  be on  $\ell$ , so  $\overrightarrow{ON} = \begin{pmatrix} 1 + \mu \\ \mu \\ \mu \end{pmatrix}$  for some  $\mu \in \mathbb{R}$ .

Compute  $\overrightarrow{QN}$ :

$$\overrightarrow{QN} = \overrightarrow{ON} - \overrightarrow{OQ} = \begin{pmatrix} \mu - 2 \\ \mu - 1 \\ \mu \end{pmatrix}.$$

Apply  $\overrightarrow{QN} \cdot \mathbf{d} = 0$  where  $\mathbf{d} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$ :

$$\begin{pmatrix} \mu - 2 \\ \mu - 1 \\ \mu \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} = 0 \implies 3\mu - 3 = 0 \implies \mu = 1.$$

So  $N = (2, 1, 1)$ .

Reflection:

$$\overrightarrow{OQ'} = 2\overrightarrow{ON} - \overrightarrow{OQ} = 2 \begin{pmatrix} 2 \\ 1 \\ 1 \end{pmatrix} - \begin{pmatrix} 3 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 4 \\ 2 \\ 2 \end{pmatrix} - \begin{pmatrix} 3 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \\ 2 \end{pmatrix}.$$

The reflection is  $Q' = (1, 1, 2)$ .

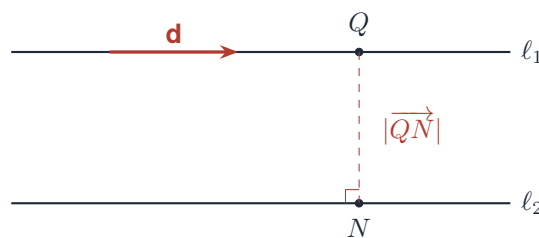
### Distance Between Two Parallel Lines

Two lines are **parallel** if their direction vectors are parallel (i.e. one is a scalar multiple of the other). The shortest distance is found using the foot of perpendicular:

#### ◆ METHOD (distance between parallel lines)

Given  $l_1 : \mathbf{r} = \mathbf{a} + \lambda \mathbf{d}$  and  $l_2 : \mathbf{r} = \mathbf{c} + \mu \mathbf{d}$ :

1. Let  $Q = A$  (any point on  $l_1$ ). Let  $N$  be on  $l_2$ :  $\overrightarrow{ON} = \mathbf{c} + t\mathbf{d}$  for some  $t \in \mathbb{R}$ .
2. Form  $\overrightarrow{QN} = \overrightarrow{ON} - \overrightarrow{OQ}$ , still in terms of  $t$ .
3. Apply  $\overrightarrow{QN} \cdot \mathbf{d} = 0$  and solve for  $t$ .
4. Shortest distance =  $|\overrightarrow{QN}|$ .



#### ◆ Example 5.

The lines

$$l_1 : \mathbf{r} = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 2 \\ 1 \\ -2 \end{pmatrix}, \quad l_2 : \mathbf{r} = \begin{pmatrix} 2 \\ 3 \\ 1 \end{pmatrix} + \mu \begin{pmatrix} 2 \\ 1 \\ -2 \end{pmatrix}, \quad \lambda, \mu \in \mathbb{R},$$

are parallel. Find the shortest distance between  $l_1$  and  $l_2$ .

*Solution.*

Let  $Q = A = (1, 0, 0)$  on  $l_1$ . Let  $N$  be on  $l_2$ :  $\overrightarrow{ON} = \begin{pmatrix} 2 + 2t \\ 3 + t \\ 1 - 2t \end{pmatrix}$  for some  $t \in \mathbb{R}$ .

Compute  $\overrightarrow{QN}$ :

$$\overrightarrow{QN} = \overrightarrow{ON} - \overrightarrow{OQ} = \begin{pmatrix} 1 + 2t \\ 3 + t \\ 1 - 2t \end{pmatrix}.$$

Apply  $\overrightarrow{QN} \cdot \mathbf{d} = 0$  where  $\mathbf{d} = \begin{pmatrix} 2 \\ 1 \\ -2 \end{pmatrix}$ :

$$\begin{pmatrix} 1 + 2t \\ 3 + t \\ 1 - 2t \end{pmatrix} \cdot \begin{pmatrix} 2 \\ 1 \\ -2 \end{pmatrix} = 0.$$

$$2(1 + 2t) + (3 + t) + (-2)(1 - 2t) = 0.$$

$$3 + 9t = 0 \implies t = -\frac{1}{3}.$$

Substitute back:

$$\overrightarrow{ON} = \begin{pmatrix} 4/3 \\ 8/3 \\ 5/3 \end{pmatrix}, \quad \overrightarrow{QN} = \begin{pmatrix} 1/3 \\ 8/3 \\ 5/3 \end{pmatrix}.$$

$$|\overrightarrow{QN}| = \sqrt{\frac{1}{9} + \frac{64}{9} + \frac{25}{9}} = \sqrt{\frac{90}{9}} = \sqrt{10}.$$

## Two Lines

For two lines  $\ell_1 : \mathbf{r} = \mathbf{a}_1 + \lambda \mathbf{d}_1$  and  $\ell_2 : \mathbf{r} = \mathbf{a}_2 + \mu \mathbf{d}_2$  (with  $\lambda, \mu \in \mathbb{R}$ ), there are exactly four possibilities:

- **Parallel and distinct:**  $\mathbf{d}_1 \parallel \mathbf{d}_2$  but  $\mathbf{a}_2 - \mathbf{a}_1 \not\parallel \mathbf{d}_1$ . No intersection.
- **Identical:**  $\mathbf{d}_1 \parallel \mathbf{d}_2$  and  $\mathbf{a}_2 - \mathbf{a}_1 \parallel \mathbf{d}_1$ . Same line.
- **Intersecting:**  $\mathbf{d}_1 \not\parallel \mathbf{d}_2$  and the parametric equations have a common solution  $(\lambda, \mu)$ . One intersection point.
- **Skew:**  $\mathbf{d}_1 \not\parallel \mathbf{d}_2$  and no common solution. Lines do not meet and are not parallel.

### ◆ METHOD (test intersect vs. skew, given $\mathbf{d}_1 \not\parallel \mathbf{d}_2$ )

1. Set  $\mathbf{a}_1 + \lambda \mathbf{d}_1 = \mathbf{a}_2 + \mu \mathbf{d}_2$ , giving three component equations in  $\lambda, \mu$ .
2. Solve any two for  $\lambda$  and  $\mu$ .
3. Substitute into the third equation: if it holds, lines intersect; substitute back to get the point. If not, lines are skew.

### ◆ Example 6.

The lines  $\ell_1$  and  $\ell_2$  have vector equations

$$\ell_1 : \mathbf{r} = \begin{pmatrix} 1 \\ -1 \\ 3 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ -1 \\ 1 \end{pmatrix}, \quad \ell_2 : \mathbf{r} = \begin{pmatrix} 2 \\ 4 \\ 6 \end{pmatrix} + \mu \begin{pmatrix} 2 \\ 1 \\ 3 \end{pmatrix}, \quad \lambda, \mu \in \mathbb{R}.$$

Show that  $\ell_1$  and  $\ell_2$  intersect, and find the coordinates of the point of intersection.

*Solution.*

Direction vectors are not parallel ( $\mathbf{d}_1 = \begin{pmatrix} 1 \\ -1 \\ 1 \end{pmatrix}$  is not a scalar multiple of  $\mathbf{d}_2 = \begin{pmatrix} 2 \\ 1 \\ 3 \end{pmatrix}$ ), so  $\ell_1$  and  $\ell_2$  are either intersecting or skew.

Set  $\mathbf{a}_1 + \lambda \mathbf{d}_1 = \mathbf{a}_2 + \mu \mathbf{d}_2$ :

$$\begin{pmatrix} 1 + \lambda \\ -1 - \lambda \\ 3 + \lambda \end{pmatrix} = \begin{pmatrix} 2 + 2\mu \\ 4 + \mu \\ 6 + 3\mu \end{pmatrix}.$$

From the  $x$ -component:  $1 + \lambda = 2 + 2\mu$ , so  $\lambda - 2\mu = 1$ . (1)

From the  $y$ -component:  $-1 - \lambda = 4 + \mu$ , so  $\lambda + \mu = -5$ . (2)

Subtract (1) from (2):  $3\mu = -6$ , so  $\mu = -2$  and  $\lambda = -3$ .

Check the  $z$ -component:  $3 + (-3) = 0$  and  $6 + 3(-2) = 0$ . ✓

The lines *intersect*. Substitute  $\lambda = -3$ :

$$\overrightarrow{OE} = \begin{pmatrix} 1 - 3 \\ -1 + 3 \\ 3 - 3 \end{pmatrix} = \begin{pmatrix} -2 \\ 2 \\ 0 \end{pmatrix}, \quad E = (-2, 2, 0).$$

◆ **Example 7.**

The lines  $\ell_1$  and  $\ell_2$  have vector equations

$$\ell_1: \mathbf{r} = \begin{pmatrix} 1 \\ 0 \\ 2 \end{pmatrix} + \lambda \begin{pmatrix} 2 \\ 1 \\ -1 \end{pmatrix}, \quad \ell_2: \mathbf{r} = \begin{pmatrix} 3 \\ 2 \\ 0 \end{pmatrix} + \mu \begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix}, \quad \lambda, \mu \in \mathbb{R}.$$

Show that  $\ell_1$  and  $\ell_2$  are skew.

*Solution.*

Direction vectors:  $\mathbf{d}_1 = \begin{pmatrix} 2 \\ 1 \\ -1 \end{pmatrix}, \mathbf{d}_2 = \begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix}.$

These are not parallel (no scalar  $k$  with  $\mathbf{d}_1 = k\mathbf{d}_2$ ). So  $\ell_1$  and  $\ell_2$  are either intersecting or skew.

Set  $\mathbf{a}_1 + \lambda\mathbf{d}_1 = \mathbf{a}_2 + \mu\mathbf{d}_2$ :

$$\begin{pmatrix} 1 + 2\lambda \\ \lambda \\ 2 - \lambda \end{pmatrix} = \begin{pmatrix} 3 + \mu \\ 2 - \mu \\ 2\mu \end{pmatrix}.$$

Equating the  $x$ -components:

$$1 + 2\lambda = 3 + \mu \implies 2\lambda - \mu = 2. \quad (1)$$

Equating the  $y$ -components:

$$\lambda = 2 - \mu \implies \lambda + \mu = 2. \quad (2)$$

Adding (1) and (2):

$$3\lambda = 4 \implies \lambda = \frac{4}{3}, \quad \mu = \frac{2}{3}.$$

Now check the  $z$ -components:

$$\text{LHS} = 2 - \frac{4}{3} = \frac{2}{3}, \quad \text{RHS} = 2 \cdot \frac{2}{3} = \frac{4}{3}.$$

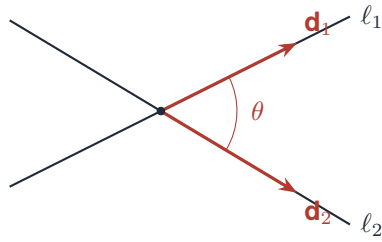
Since  $\text{LHS} \neq \text{RHS}$ , the three component equations have no common solution. The directions are not parallel either, so  $\ell_1$  and  $\ell_2$  are *skew*.

**Angle Between Two Lines**

Acute angle  $\theta$  between lines with direction vectors  $\mathbf{d}_1, \mathbf{d}_2$ :

$$\cos \theta = \frac{|\mathbf{d}_1 \cdot \mathbf{d}_2|}{|\mathbf{d}_1| |\mathbf{d}_2|}.$$

The absolute value ensures we always get the acute angle: if the directions point the same general way,  $\mathbf{d}_1 \cdot \mathbf{d}_2 > 0$  gives the angle directly; if they point opposite ways,  $|\mathbf{d}_1 \cdot \mathbf{d}_2|$  flips it to the acute side.

**◆ Example 8.**

Find the acute angle between the lines with direction vectors  $\mathbf{d}_1 = \begin{pmatrix} 1 \\ 2 \\ -2 \end{pmatrix}$  and  $\mathbf{d}_2 = \begin{pmatrix} 3 \\ -4 \\ 0 \end{pmatrix}$ .

*Solution.*

Magnitudes:

$$|\mathbf{d}_1| = \sqrt{1+4+4} = 3, \quad |\mathbf{d}_2| = \sqrt{9+16+0} = 5.$$

Dot product:

$$\mathbf{d}_1 \cdot \mathbf{d}_2 = (1)(3) + (2)(-4) + (-2)(0) = -5.$$

$$\cos \theta = \frac{|-5|}{3 \cdot 5} = \frac{1}{3}.$$

$$\theta = \cos^{-1}\left(\frac{1}{3}\right) \approx 70.5^\circ.$$

## ◆ EQUATIONS OF A PLANE

A plane  $\pi$  in 3-D can be specified in three equivalent forms.

### Vector (Parametric) Form

Through point  $A$  (position  $\mathbf{a}$ ) with two non-parallel direction vectors  $\mathbf{d}_1, \mathbf{d}_2$  lying in the plane:

$$\pi : \mathbf{r} = \mathbf{a} + \lambda \mathbf{d}_1 + \mu \mathbf{d}_2, \quad \lambda, \mu \in \mathbb{R}.$$

### Scalar Product (Normal) Form

Through  $A$  with normal vector  $\mathbf{n}$  (perpendicular to every direction in the plane):

$$\pi : \mathbf{r} \cdot \mathbf{n} = \mathbf{a} \cdot \mathbf{n} = D.$$

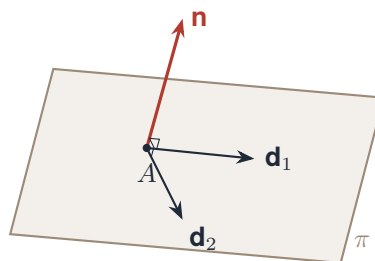
### Cartesian Form

Writing  $\mathbf{n} = \begin{pmatrix} n_1 \\ n_2 \\ n_3 \end{pmatrix}$ :

$$\pi : n_1x + n_2y + n_3z = D.$$

### Finding the Normal from Vector Form

If you are given  $\mathbf{d}_1, \mathbf{d}_2$ , take  $\mathbf{n} = \mathbf{d}_1 \times \mathbf{d}_2$ . Then  $D = \mathbf{a} \cdot \mathbf{n}$ .



### ◆ Example 9.

Find a scalar-product equation of the plane  $\pi$  passing through the points  $A(1, 0, 2)$ ,  $B(3, 1, 0)$  and  $C(0, 2, 1)$ .

*Solution.*

Two directions in  $\pi$ :

$$\overrightarrow{AB} = \begin{pmatrix} 2 \\ 1 \\ -2 \end{pmatrix}, \quad \overrightarrow{AC} = \begin{pmatrix} -1 \\ 2 \\ -1 \end{pmatrix}.$$

Normal vector:

$$\mathbf{n} = \overrightarrow{AB} \times \overrightarrow{AC} = \begin{pmatrix} (1)(-1) - (-2)(2) \\ (-2)(-1) - (2)(-1) \\ (2)(2) - (1)(-1) \end{pmatrix} = \begin{pmatrix} 3 \\ 4 \\ 5 \end{pmatrix}.$$

Right-hand side:

$$D = \mathbf{a} \cdot \mathbf{n} = \begin{pmatrix} 1 \\ 0 \\ 2 \end{pmatrix} \cdot \begin{pmatrix} 3 \\ 4 \\ 5 \end{pmatrix} = (1)(3) + (0)(4) + (2)(5) = 13.$$

Therefore

$$\pi : \mathbf{r} \cdot \begin{pmatrix} 3 \\ 4 \\ 5 \end{pmatrix} = 13, \quad \text{i.e. } 3x + 4y + 5z = 13.$$

◆ **Example 10.**

Convert the plane  $\mathbf{r} = \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix} + \lambda \begin{pmatrix} 2 \\ 1 \\ 3 \end{pmatrix} + \mu \begin{pmatrix} -1 \\ 2 \\ 0 \end{pmatrix}$ ,  $\lambda, \mu \in \mathbb{R}$ , to scalar-product form.

*Solution.*

Normal vector:

$$\mathbf{n} = \begin{pmatrix} 2 \\ 1 \\ 3 \end{pmatrix} \times \begin{pmatrix} -1 \\ 2 \\ 0 \end{pmatrix} = \begin{pmatrix} (1)(0) - (3)(2) \\ (3)(-1) - (2)(0) \\ (2)(2) - (1)(-1) \end{pmatrix} = \begin{pmatrix} -6 \\ -3 \\ 5 \end{pmatrix}.$$

Right-hand side, using  $\mathbf{a} = \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix}$ :

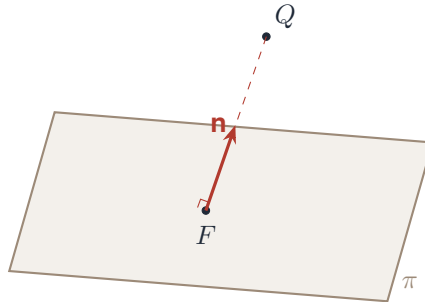
$$D = \mathbf{a} \cdot \mathbf{n} = (1)(-6) + (0)(-3) + (-1)(5) = -11.$$

Therefore

$$\pi : \mathbf{r} \cdot \begin{pmatrix} -6 \\ -3 \\ 5 \end{pmatrix} = -11, \quad \text{i.e. } -6x - 3y + 5z = -11.$$

### From a Point to a Plane

Given  $Q$  and plane  $\pi : \mathbf{r} \cdot \mathbf{n} = D$ , the **foot of perpendicular**  $F$  from  $Q$  to  $\pi$  is the point on  $\pi$  where  $\overrightarrow{QF}$  is parallel to  $\mathbf{n}$  (because  $\overrightarrow{QF} \perp \text{plane} \Leftrightarrow \overrightarrow{QF} \parallel \mathbf{n}$ ).



#### ◆ METHOD (foot of perpendicular to a plane)

1. The line through  $Q$  perpendicular to  $\pi$  is  $\mathbf{r} = \overrightarrow{OQ} + t\mathbf{n}$ ,  $t \in \mathbb{R}$ .
2.  $F$  lies on this line *and* on  $\pi$ : substitute into  $\mathbf{r} \cdot \mathbf{n} = D$  to solve for  $t$ .
3. Substitute  $t$  back to get  $\overrightarrow{OF}$ . Shortest distance is  $|\overrightarrow{QF}| = |t| |\mathbf{n}|$ .

### Shortest Distance

Direct formula:

$$\text{dist}(Q, \pi) = \frac{|\overrightarrow{OQ} \cdot \mathbf{n} - D|}{|\mathbf{n}|}.$$

#### ◆ Example 11.

Find the foot of perpendicular  $F$  from  $Q(3, 1, -2)$  to the plane  $\pi : x + 2y - z = 4$ . Hence find the shortest distance from  $Q$  to  $\pi$ .

*Solution.*

Normal:  $\mathbf{n} = \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix}$ ,  $D = 4$ .

Line through  $Q$  perpendicular to  $\pi$ :

$$\mathbf{r} = \begin{pmatrix} 3 \\ 1 \\ -2 \end{pmatrix} + t \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix}, \quad t \in \mathbb{R}.$$

For  $F$  on this line and on  $\pi$ ,  $\mathbf{r} \cdot \mathbf{n} = 4$ :

$$\left( \begin{pmatrix} 3 \\ 1 \\ -2 \end{pmatrix} + t \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix} \right) \cdot \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix} = 4.$$

$$[(3)(1) + (1)(2) + (-2)(-1)] + t[(1)(1) + (2)(2) + (-1)(-1)] = 4.$$

$$7 + 6t = 4 \implies t = -\frac{1}{2}.$$

Substitute back:

$$\vec{OF} = \begin{pmatrix} 3 \\ 1 \\ -2 \end{pmatrix} - \frac{1}{2} \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix} = \begin{pmatrix} 5/2 \\ 0 \\ -3/2 \end{pmatrix}, \quad F = \left(\frac{5}{2}, 0, -\frac{3}{2}\right).$$

Shortest distance: first find  $\vec{QF}$ ,

$$\vec{QF} = \vec{OF} - \vec{OQ} = \begin{pmatrix} 5/2 \\ 0 \\ -3/2 \end{pmatrix} - \begin{pmatrix} 3 \\ 1 \\ -2 \end{pmatrix} = \begin{pmatrix} -1/2 \\ -1 \\ 1/2 \end{pmatrix}.$$

$$|\vec{QF}| = \sqrt{\frac{1}{4} + 1 + \frac{1}{4}} = \sqrt{\frac{6}{4}} = \frac{\sqrt{6}}{2}.$$

### ◆ Example 12.

Find the distance from  $Q(2, -1, 3)$  to the plane  $\pi : 2x - y + 2z = 5$  using *both* the foot-of-perpendicular method and the direct formula.

*Solution.*

**(A) Foot of perpendicular.** Normal  $\mathbf{n} = \begin{pmatrix} 2 \\ -1 \\ 2 \end{pmatrix}$ ,  $|\mathbf{n}| = \sqrt{4 + 1 + 4} = 3$ .

Line through  $Q$  along  $\mathbf{n}$ :  $\mathbf{r} = \begin{pmatrix} 2 \\ -1 \\ 3 \end{pmatrix} + t \begin{pmatrix} 2 \\ -1 \\ 2 \end{pmatrix}$ ,  $t \in \mathbb{R}$ .

Substitute into  $\mathbf{r} \cdot \mathbf{n} = 5$ :

$$[(2)(2) + (-1)(-1) + (3)(2)] + t[4 + 1 + 4] = 5.$$

$$11 + 9t = 5 \implies t = -\frac{2}{3}.$$

Foot of perpendicular:

$$\vec{OF} = \begin{pmatrix} 2 \\ -1 \\ 3 \end{pmatrix} - \frac{2}{3} \begin{pmatrix} 2 \\ -1 \\ 2 \end{pmatrix} = \begin{pmatrix} 2/3 \\ -1/3 \\ 5/3 \end{pmatrix}.$$

Then  $\vec{QF} = \vec{OF} - \vec{OQ}$  and find its length:

$$\vec{QF} = \begin{pmatrix} 2/3 \\ -1/3 \\ 5/3 \end{pmatrix} - \begin{pmatrix} 2 \\ -1 \\ 3 \end{pmatrix} = \begin{pmatrix} -4/3 \\ 2/3 \\ -4/3 \end{pmatrix}.$$

$$|\vec{QF}| = \sqrt{\frac{16}{9} + \frac{4}{9} + \frac{16}{9}} = \sqrt{\frac{36}{9}} = 2.$$

**(B) Direct formula.**

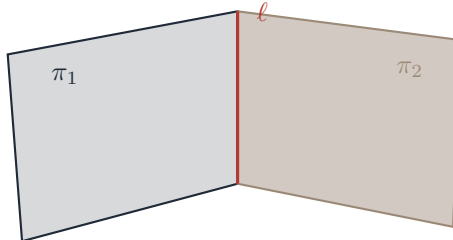
$$\text{dist}(Q, \pi) = \frac{|\vec{OQ} \cdot \mathbf{n} - D|}{|\mathbf{n}|} = \frac{|11 - 5|}{3} = \frac{6}{3} = 2. \quad \checkmark$$

Both methods give the same distance 2.

## Two Planes

Two distinct planes  $\pi_1$  and  $\pi_2$  with normals  $\mathbf{n}_1, \mathbf{n}_2$ :

- $\mathbf{n}_1 \parallel \mathbf{n}_2$ : the planes are parallel (no intersection if distinct).
- $\mathbf{n}_1 \not\parallel \mathbf{n}_2$ : the planes meet in a *line*  $\ell$  with direction  $\mathbf{d} = \mathbf{n}_1 \times \mathbf{n}_2$ .



### Line of Intersection of Two Planes

To find  $\ell$ : (i) direction  $\mathbf{d} = \mathbf{n}_1 \times \mathbf{n}_2$ ; (ii) any point on both planes (set  $z = 0$  say, solve for  $x, y$ ).

#### ◆ Example 13.

Find a vector equation of the line of intersection of the planes

$$\pi_1 : 2x + y - z = 3, \quad \pi_2 : x - y + 2z = 1.$$

*Solution.*

$\mathbf{n}_1 = \begin{pmatrix} 2 \\ 1 \\ -1 \end{pmatrix}, \mathbf{n}_2 = \begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix}$ . These are not parallel, so the planes meet in a line.

Direction:

$$\mathbf{d} = \mathbf{n}_1 \times \mathbf{n}_2 = \begin{pmatrix} (1)(2) - (-1)(-1) \\ (-1)(1) - (2)(2) \\ (2)(-1) - (1)(1) \end{pmatrix} = \begin{pmatrix} 1 \\ -5 \\ -3 \end{pmatrix}.$$

Point on both planes: set  $z = 0$ :

$$2x + y = 3, \quad x - y = 1.$$

Adding:  $3x = 4$ , so  $x = \frac{4}{3}, y = \frac{1}{3}$ .

Hence  $A = (\frac{4}{3}, \frac{1}{3}, 0)$  lies on  $\ell$ .

$$\ell : \mathbf{r} = \begin{pmatrix} 4/3 \\ 1/3 \\ 0 \end{pmatrix} + t \begin{pmatrix} 1 \\ -5 \\ -3 \end{pmatrix}, \quad t \in \mathbb{R}.$$

### Using a GC to Find the Whole Line

The GC can return the entire line in one step. Treat the two Cartesian plane equations

$$\pi_1 : 2x + y - z = 3, \quad \pi_2 : x - y + 2z = 1$$

as a system of 2 equations in 3 unknowns.

On the GC (TI-84): **APPS** → **PlySmt2** → **SIMULTANEOUS EQN SOLVER**. Set **Equations** = 2, **Unknowns** = 3, then enter the coefficients (last column = constants):

$$\left[ \begin{array}{ccc|c} 2 & 1 & -1 & 3 \\ 1 & -1 & 2 & 1 \end{array} \right].$$

Press **SOLVE**. The planes meet in a line, so there are infinitely many solutions and the GC writes everything in terms of the free variable  $x_3 = z$ :

$$x_1 = \frac{4}{3} - \frac{1}{3}x_3, \quad x_2 = \frac{1}{3} + \frac{5}{3}x_3, \quad x_3 = x_3.$$

Writing  $x = x_1$ ,  $y = x_2$  and  $z = x_3 = t$ :

$$\mathbf{r} = \begin{pmatrix} \frac{4}{3} \\ \frac{1}{3} \\ 0 \end{pmatrix} + t \begin{pmatrix} -\frac{1}{3} \\ \frac{5}{3} \\ 1 \end{pmatrix} = \begin{pmatrix} \frac{4}{3} \\ \frac{1}{3} \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ -5 \\ -3 \end{pmatrix}, \quad \lambda \in \mathbb{R},$$

scaling the direction by  $-3$  to clear fractions. This matches the cross-product direction  $\mathbf{n}_1 \times \mathbf{n}_2 = \begin{pmatrix} 1 \\ -5 \\ -3 \end{pmatrix}$  found above.

### Angle Between Two Planes

Acute angle  $\theta$  between planes with normals  $\mathbf{n}_1, \mathbf{n}_2$ :

$$\cos \theta = \frac{|\mathbf{n}_1 \cdot \mathbf{n}_2|}{|\mathbf{n}_1| |\mathbf{n}_2|}.$$

#### ◆ Example 14.

Find the acute angle between the planes  $\pi_1 : 3x - y + z = 2$  and  $\pi_2 : x + y + 2z = 5$ .

*Solution.*

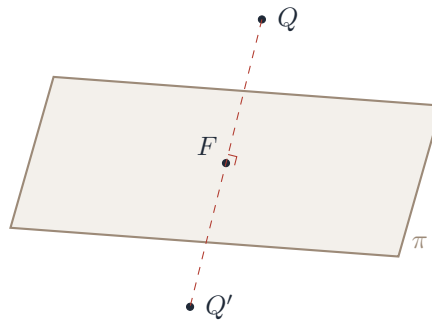
$$\mathbf{n}_1 = \begin{pmatrix} 3 \\ -1 \\ 1 \end{pmatrix}, \quad |\mathbf{n}_1| = \sqrt{9 + 1 + 1} = \sqrt{11}.$$

$$\mathbf{n}_2 = \begin{pmatrix} 1 \\ 1 \\ 2 \end{pmatrix}, \quad |\mathbf{n}_2| = \sqrt{1 + 1 + 4} = \sqrt{6}.$$

$$\mathbf{n}_1 \cdot \mathbf{n}_2 = (3)(1) + (-1)(1) + (1)(2) = 4.$$

$$\cos \theta = \frac{|4|}{\sqrt{11} \cdot \sqrt{6}} = \frac{4}{\sqrt{66}}.$$

$$\theta = \cos^{-1} \left( \frac{4}{\sqrt{66}} \right) \approx 60.5^\circ.$$

**Reflection of a Point in a Plane****◆ METHOD (reflection in a plane)**

1. Find the foot of perpendicular  $F$  from  $Q$  to  $\pi$  (as in Example 10).
2. Use the mid-point relation:  $\overrightarrow{OF} = \frac{1}{2}(\overrightarrow{OQ} + \overrightarrow{OQ'})$ , so  $\overrightarrow{OQ'} = 2\overrightarrow{OF} - \overrightarrow{OQ}$ .

**◆ Example 15.**

Find the reflection of  $Q(3, 1, -2)$  in the plane  $\pi : x + 2y - z = 4$ .

*Solution.*

From Example 10, the foot of perpendicular is  $F = (\frac{5}{2}, 0, -\frac{3}{2})$ .

Mid-point relation:

$$\overrightarrow{OQ'} = 2\overrightarrow{OF} - \overrightarrow{OQ} = 2 \begin{pmatrix} 5/2 \\ 0 \\ -3/2 \end{pmatrix} - \begin{pmatrix} 3 \\ 1 \\ -2 \end{pmatrix}.$$

$$\overrightarrow{OQ'} = \begin{pmatrix} 5 \\ 0 \\ -3 \end{pmatrix} - \begin{pmatrix} 3 \\ 1 \\ -2 \end{pmatrix} = \begin{pmatrix} 2 \\ -1 \\ -1 \end{pmatrix}.$$

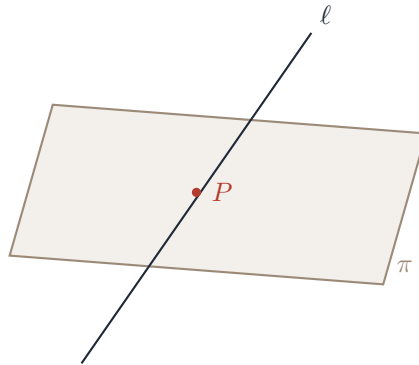
The reflection is  $Q' = (2, -1, -1)$ .

## ◆ LINES AND PLANES

### Line and Plane

For a line  $\ell : \mathbf{r} = \mathbf{a} + \lambda \mathbf{d}$ ,  $\lambda \in \mathbb{R}$ , and plane  $\pi : \mathbf{r} \cdot \mathbf{n} = D$ , there are exactly three possibilities:

- $\mathbf{d} \cdot \mathbf{n} \neq 0$ :  $\ell$  pierces  $\pi$  at exactly one point.
- $\mathbf{d} \cdot \mathbf{n} = 0$  and  $\mathbf{a} \cdot \mathbf{n} \neq D$ :  $\ell$  is parallel to  $\pi$  (no intersection).
- $\mathbf{d} \cdot \mathbf{n} = 0$  and  $\mathbf{a} \cdot \mathbf{n} = D$ :  $\ell$  lies in  $\pi$ .



### Finding the Point of Intersection

Substitute the parametric line into the plane equation: solve  $(\mathbf{a} + \lambda \mathbf{d}) \cdot \mathbf{n} = D$  for  $\lambda$ , then substitute back.

#### ◆ Example 16.

The line  $\ell : \mathbf{r} = \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix} + \lambda \begin{pmatrix} 2 \\ -1 \\ 3 \end{pmatrix}$ ,  $\lambda \in \mathbb{R}$ , meets the plane  $\pi : x + y + z = 5$ . Find the point of intersection.

*Solution.*

Substitute  $\mathbf{r}$  into  $\mathbf{r} \cdot \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} = 5$ :

$$\left( \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix} + \lambda \begin{pmatrix} 2 \\ -1 \\ 3 \end{pmatrix} \right) \cdot \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} = 5.$$

Expanding:

$$\begin{aligned} [(1)(1) + (2)(1) + (-1)(1)] + \lambda[(2)(1) + (-1)(1) + (3)(1)] &= 5. \\ 2 + 4\lambda &= 5 \implies \lambda = \frac{3}{4}. \end{aligned}$$

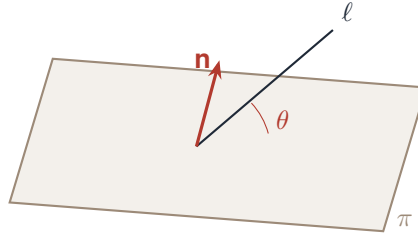
Substitute back:

$$\overrightarrow{OP} = \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix} + \frac{3}{4} \begin{pmatrix} 2 \\ -1 \\ 3 \end{pmatrix} = \begin{pmatrix} 5/2 \\ 5/4 \\ 5/4 \end{pmatrix}, \quad P = \left( \frac{5}{2}, \frac{5}{4}, \frac{5}{4} \right).$$

### Angle Between a Line and a Plane

Acute angle  $\theta$  between line with direction  $\mathbf{d}$  and plane with normal  $\mathbf{n}$ :

$$\sin \theta = \frac{|\mathbf{d} \cdot \mathbf{n}|}{|\mathbf{d}| |\mathbf{n}|}.$$



◆ **Example 17.**

Find the acute angle between the line  $\ell : \mathbf{r} = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$ ,  $\lambda \in \mathbb{R}$ , and the plane  $\pi : x + 2y - z = 3$ .

*Solution.*

Direction  $\mathbf{d} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$ ,  $|\mathbf{d}| = \sqrt{3}$ . Normal  $\mathbf{n} = \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix}$ ,  $|\mathbf{n}| = \sqrt{6}$ .

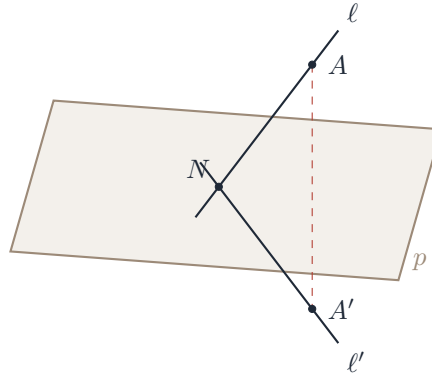
$$\mathbf{d} \cdot \mathbf{n} = (1)(1) + (1)(2) + (1)(-1) = 2.$$

$$\sin \theta = \frac{|2|}{\sqrt{3} \cdot \sqrt{6}} = \frac{2}{\sqrt{18}} = \frac{2}{3\sqrt{2}} = \frac{\sqrt{2}}{3}.$$

$$\theta = \sin^{-1}\left(\frac{\sqrt{2}}{3}\right) \approx 28.1^\circ.$$

### Reflection of a Line in a Plane

To reflect a line  $\ell$  in a plane  $p$ : if  $\ell$  meets  $p$ , the reflected line passes through that intersection. Reflect any other point on  $\ell$  to get a second point on the reflected line.



**◆ METHOD (reflection of a line in a plane)**

1. Find  $N$ : the point where  $\ell$  meets  $p$  (substitute  $\ell$  into  $p$ ).
2. Choose any other point  $A$  on  $\ell$ . Find its reflection  $A'$  in  $p$  (foot-of-perp method).
3. Reflected line  $\ell'$ : passes through  $N$  with direction  $\overrightarrow{NA'}$ .

**◆ Example 18.**

Line  $\ell : \mathbf{r} = \begin{pmatrix} 3 \\ 1 \\ 2 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix}, \lambda \in \mathbb{R}$ , and plane  $p : 2x + y + z = 6$ . Find the vector equation of the reflection of  $\ell$  in  $p$ .

*Solution.*

**Step 1: Intersection  $N$  of  $\ell$  with  $p$ .**

Substituting  $\ell$  into  $p$ :

$$2(3 + \lambda) + (1 - \lambda) + (2 + 2\lambda) = 6 \implies 9 + 3\lambda = 6 \implies \lambda = -1.$$

So  $N = (2, 2, 0)$ .

**Step 2: Reflect  $A = (3, 1, 2)$  (point on  $\ell$  at  $\lambda = 0$ ) in  $p$ .**

The line through  $A$  perpendicular to  $p$  has normal  $\mathbf{n} = (2, 1, 1)$ :  $\mathbf{r} = \begin{pmatrix} 3 \\ 1 \\ 2 \end{pmatrix} + \mu \begin{pmatrix} 2 \\ 1 \\ 1 \end{pmatrix}$ .

Substituting into  $p$ :  $2(3 + 2\mu) + (1 + \mu) + (2 + \mu) = 6 \implies 9 + 6\mu = 6 \implies \mu = -\frac{1}{2}$ .

Foot  $F = (2, \frac{1}{2}, \frac{3}{2})$ .

$$\overrightarrow{OA'} = 2\overrightarrow{OF} - \overrightarrow{OA} = 2 \begin{pmatrix} 2 \\ 1/2 \\ 3/2 \end{pmatrix} - \begin{pmatrix} 3 \\ 1 \\ 2 \end{pmatrix} = \begin{pmatrix} 4 \\ 1 \\ 3 \end{pmatrix} - \begin{pmatrix} 3 \\ 1 \\ 2 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}.$$

So  $A' = (1, 0, 1)$ .

**Step 3: Reflected line  $\ell'$ .**

$$\overrightarrow{NA'} = \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} - \begin{pmatrix} 2 \\ 2 \\ 0 \end{pmatrix} = \begin{pmatrix} -1 \\ -2 \\ 1 \end{pmatrix}.$$

$$\ell' : \mathbf{r} = \begin{pmatrix} 2 \\ 2 \\ 0 \end{pmatrix} + \nu \begin{pmatrix} -1 \\ -2 \\ 1 \end{pmatrix}, \quad \nu \in \mathbb{R}.$$

### Points on a Line Equidistant from Two Planes

A point  $C$  is equidistant from planes  $p_1$  and  $p_2$  when  $d(C, p_1) = d(C, p_2)$ . Applying the point-to-plane distance formula and equating gives two cases.

◆ **Example 19.**

Line  $m : \mathbf{r} = \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix} + t \begin{pmatrix} 1 \\ -1 \\ 1 \end{pmatrix}, t \in \mathbb{R}$ . Planes  $p_1 : x + 2y - 2z = 5$  and  $p_2 : 2x - y + 2z = 1$ . Find the coordinates of all points on  $m$  equidistant from  $p_1$  and  $p_2$ .

*Solution.*

A general point on  $m$  is  $C = (1 + t, 2 - t, -1 + t)$ .

Since  $|\mathbf{n}_1| = \sqrt{1 + 4 + 4} = 3$  and  $|\mathbf{n}_2| = \sqrt{4 + 1 + 4} = 3$ :

$$d(C, p_1) = \frac{|(1 + t) + 2(2 - t) - 2(-1 + t) - 5|}{3} = \frac{|2 - 3t|}{3},$$

$$d(C, p_2) = \frac{|2(1 + t) - (2 - t) + 2(-1 + t) - 1|}{3} = \frac{|5t - 3|}{3}.$$

Setting  $d(C, p_1) = d(C, p_2)$ :  $|2 - 3t| = |5t - 3|$ .

**Case 1:**  $2 - 3t = 5t - 3 \implies 8t = 5 \implies t = \frac{5}{8}$ . Point:  $(\frac{13}{8}, \frac{11}{8}, -\frac{3}{8})$ .

**Case 2:**  $2 - 3t = -(5t - 3) \implies 2t = 1 \implies t = \frac{1}{2}$ . Point:  $(\frac{3}{2}, \frac{3}{2}, -\frac{1}{2})$ .

**◆ APPENDIX: USEFUL DIRECT FORMULAS****1. Distance from Point  $Q$  to Plane  $\pi : \mathbf{r} \cdot \mathbf{n} = D$** 

$$\text{dist} = \frac{|\vec{OQ} \cdot \mathbf{n} - D|}{|\mathbf{n}|}.$$

**2. Distance from Point  $Q$  to Line  $\ell : \mathbf{r} = \mathbf{a} + \lambda \mathbf{d}$** 

$$\text{dist} = \frac{|\vec{AQ} \times \mathbf{d}|}{|\mathbf{d}|}, \quad \text{where } A \text{ is any point on } \ell.$$

**3. Distance Between Two Parallel Planes**

For  $\pi_1 : \mathbf{r} \cdot \mathbf{n} = D_1$  and  $\pi_2 : \mathbf{r} \cdot \mathbf{n} = D_2$  (same  $\mathbf{n}$ ): pick any point on  $\pi_1$  and apply formula 1 to  $\pi_2$  (equivalent to:)

$$\text{dist} = \frac{|D_1 - D_2|}{|\mathbf{n}|}.$$

**4. Distance Between Two Parallel Lines**

Given  $\ell_1 : \mathbf{r} = \mathbf{a} + \lambda \mathbf{b}$  and  $\ell_2 : \mathbf{r} = \mathbf{c} + \mu \mathbf{b}$  (parallel, same  $\mathbf{b}$ ), with  $A \in \ell_1, B \in \ell_2$ :

$$\text{dist} = \frac{|\vec{AB} \times \mathbf{b}|}{|\mathbf{b}|}.$$